

PRODUCT DESIGNER

SHUNING YANG

EDUCATION

2023 Fall – 2025 Spring (Anticipated)

Georgia Institute of Technology
Industrial Design Track

MS, Human-Computer Interaction

2020 Spring – 2023 Spring

Art Center College of Design
GPA: 3.85/4.0

BS, Product Design

2018 Fall – 2019 Fall

University of Michigan
GPA: 3.6/4.0

BFA, Art and Design

WORK EXPERIENCE

2021 May - 2021 August

Industrial Design Intern

Dimension Robotic LLC

- Designed a new auto-inspection robot for XiongAn power stations
- Organized and presented in client meetings 3 times to negotiate over 6 concepts and update design process
- Collaborated with engineering and marketing teams to enhance, promote, and find opportunities for third generation robots

2022 September - 2023 January

Teaching Assistant

ArtCenter College of Design

- Assisted the instructor with lecturing advance visual communication techniques about quick rendering and software, like PS, AI, and Figma
- Provided feedback and critiques for 18 students projects and answered questions after class

2022 June - 2023 April

Student Assistant

ArtCenter Computer Lab

- Resolved over 50 students tech issues with 2 lab technicians
- Documented, counted, and managed check out of school properties

SPONSORED PROJECTS

2023 Fall - Georgia Institute of Technology

Smart Bathroom Lab Sponsored Project

- Designed a web-based system for researchers to conduct, document, and analyze their trials, including video labeling, data visualization, and assessment that could feed into machine learning algorithms later

2023 Spring - Art Center Collage of Design

Royal Caribbean International Sponsored Project

- We designed entire cruise ship neighborhoods, including dining, entertainment, and relaxation areas for the new coming cruise ship

2022 Fall - Art Center Collage of Design

VENTUREWELL Sponsored Project

- Designed an MR Football Game System, including clothing and AR glass, for retired NFL players to enhance their holistic wellness

CONTACT

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LANGUAGES

Chinese & English

SKILLS

Design:

Sketching, Modelling Making,
3D Modelling, Presentation,
Rendering, Illustration, UI,
Data visualization

Research:

Interviews, Survey, Contextual
Inquiry, Observation,
Card-Sorting, Data Analysis,
Usability Testing, Affinity Map

Software:

Adobe Photoshop, Illustrator,
Figma, InDesign, Procreate,
Premiere, Solid-works, C4D,
Unity, Rhino, Keyshot, Vred,
Unreal Engine

RECOGNITION

2023 Spring ArtCenter

Graduate with Distinction

2022 Summer

ArtCenter Student Gallery

2021 - 2023

ArtCenter Provost list

2023 Robert Bruce Thompson Student Light
Fixture Design Competition

Citation for Presentation

2023 iF Design Student Award

Top 300 Entries